

User Guide for SMARTIES

Supplementary Information – list of functions

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1. Scripts

ScriptSolveForFixed

*% Example script showing how to obtain the field expansion coefficients and
% far-field cross-sections for a spheroid at a single wavelength, and fixed orientation.
% Outputs the far-field cross-sections with accuracy estimates.*

ScriptSolveForFixedSpectrum

*% Example script showing how to obtain the field expansion coefficients
% and far-field cross-sections for a spheroid in a fixed orientation, as a
% function of wavelength.
% Plots the wavelength-dependent spectra for extinction, scattering, and
% absorption cross-sections for fixed orientation, as well as
% orientation-averaged.*

ScriptSolveForNearField

*% Example script showing how to obtain the field expansion coefficients,
% far-field cross-sections and surface field properties for a spheroid in a
% fixed orientation and at a single wavelength.
% Outputs the cross-sections and surface-averaged properties with accuracy
% estimates.
% Plots the field enhancement factors as a function of theta for three values of phi.
% Also produces a 3D plot of the surface field intensity on the particle.*

ScriptSolveForNearFieldSpectrum

*% Example script showing how to obtain the field expansion coefficients,
% far-field cross-sections and surface field properties for a spheroid in
% fixed orientation, as a function of wavelength.
% Plots the wavelength-dependent spectra for extinction, scattering, and
% absorption cross-sections (fixed orientation as well as orientation-averaged),
% along with lambda-dependent surface-averaged surface field properties.*

ScriptSolveForT

*% Example script showing how to obtain the T-matrix and
% the scattering matrix for random orientation for a spheroid*

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*% at a single wavelength. Prints the cross-sections with accuracy estimates,
 % saves the T-matrix elements to an external text file, and plots the
 % theta-dependent scattering matrix elements.*

ScriptSolveForTSpectrum

*% Example script showing how to obtain the orientation-averaged optical
 % properties for a spheroid as a function of wavelength.
 % Plots the wavelength-dependent spectra for orientation-averaged
 % extinction, scattering, and absorption cross-sections.*

ScriptTutorial

*% Example script providing a step-by-step tutorial to solve the scattering
 % problem at a single wavelength, with explicit calls to the low-level
 % functions used in the calculations of intermediate quantities.*

ScriptTutorialSpectrum

*% Example script providing a step-by-step tutorial to solve the scattering
 % problem as a function of wavelength, with explicit calls to the low-level
 % functions used in the calculations of intermediate quantities.*

2. Solve functions

function [stC, stAbcdnm] = slvForFixed(stParams, stOptions, stGeometry)

% Calculates the expansion coefficients and cross-sections for fixed orientation

Dependencies: pstGetCrossSections, rvhGetFieldCoefficients, slvForT,
 vshMakeIncidentParameters

function [stC, stAbcdnm] = slvForFixedSpectrum(stParams, stOptions)

*% Calculates the cross-sections and expansion coefficients
 % for fixed orientation and multiple wavelengths*

Dependencies: pstGetCrossSections, rvhGetAverageCrossSections, rvhGetFieldCoefficients,
 rvhGetSymmetricMat, rvhGetTRfromPQ, rvhTruncateMatrices, slvGetOptionsFromStruct,
 sphCalculatePQ, sphEstimateDelta, sphEstimateNB, sphMakeGeometry,
 vshGetIncidentCoefficients, vshMakeIncidentParameters

function [stC, stAbcdnm, stEsurf] = slvForNearField(stParams, stOptions)

*% Calculates the cross-sections, expansion coefficients, and surface field for fixed
 orientation*

Dependencies: pstMakeStructForField, pstSurfaceField, slvForFixed,
 vshMakeIncidentParameters

function [stC, stAbcdnm, stEsurf] = slvForNearFieldSpectrum(stParams, stOptions)

% Calculates the X-sections, expansion coeffs, and surface fields for many wavelengths

Dependencies: pstMakeStructForField, pstSurfaceField, slvForFixedSpectrum,
 vshMakeIncidentParameters

function [stCoa, CstTRa] = slvForT(stParams, stOptions, stGeometry)

% Calculates the T-matrix and orientation-averaged properties

Dependencies: rvhGetAverageCrossSections, rvhGetSymmetricMat, rvhGetTRfromPQ,
 rvhTruncateMatrices, slvGetOptionsFromStruct, sphCalculatePQ, sphEstimateDelta,
 sphEstimateNB, sphMakeGeometry

```
function stCoa = slvForTSpectrum(stParams, stOptions)
% Calculates the T-matrix and orientation-averaged properties for multiple wavelengths
Dependencies: rvhGetAverageCrossSections, rvhGetSymmetricMat, rvhGetTRfromPQ,
             rvhTruncateMatrices, slvGetOptionsFromStruct, sphCalculatePQ, sphEstimateDelta,
             sphEstimateNB, sphMakeGeometry
```

```
function [bGetR,Delta,NB,absmvec,bGetSymmetricT,bOutput] = slvGetOptionsFromStruct(stParams
, stOptions)
% Reads optional parameters from struct, else set to default values
% (used in the "solve" functions)
```

3. High-level functions for core computations

```
function stAbcdnm = rvhGetFieldCoefficients(nNmax, CstTRa, stIncPar, stIncEabnm)
% Calculates the field coefficients from the T-(R-)matrix for a fixed orientation
Dependencies: vshGetIncidentCoefficients
```

```
function CstMaSym = rvhGetSymmetricMat(CstMa, CsMatList)
% Uses symmetry of T-matrix to get lower triangle from upper triangle part
```

```
function CstTRa = rvhGetTRfromPQ(CstPQa, bGetR)
% Calculates T (and possibly R) from P,Q for scatterers with a plane of symmetry
Dependencies: isOctave
```

```
function CstMat = rvhTruncateMatrices(CstMat, nNmax)
% Truncate matrices to a maximum number of multipoles N
```

```
function CstPQa = sphCalculatePQ(nNmax, absmvec, stRtfunc, stParams, NB)
% Calculates P,Q matrices for a spheroid using the algorithm of [JQSRT 123, 153 (2013)]
Dependencies: isOctave, sphGetModifiedBesselProducts, vshPinmTaunm
```

```
function [Delta, err] = sphEstimateDelta(stGeometry, stParams, NQmax)
% Estimates Delta from the convergence of  $T^{22,m=1}_{11}$  [see JQSRT2015]
Dependencies: rvhGetTRfromPQ, rvhTruncateMatrices, sphCalculatePQ
```

```
function [Nreturn, err] = sphEstimateN(stParams, stOptions, maxAcc)
% Estimates the required number of multipoles N for convergence of physical properties
Dependencies: rvhGetAverageCrossSections, rvhGetSymmetricMat, rvhGetTRfromPQ,
             rvhTruncateMatrices, slvGetOptionsFromStruct, sphCalculatePQ, sphEstimateNB,
             sphMakeGeometry
```

```
function [N, nNbTheta, err] = sphEstimateNandNT(stParams, stOptions, maxAcc)
% Estimates the required number of multipoles N and quadrature points nNbTheta
Dependencies: sphEstimateN, sphEstimateNbTheta
```

```
function NB = sphEstimateNB(NQ, stGeometry, stParams, acc)
% Finds the number of n required for accurate modified Bessel products
Dependencies: sphCheckBesselConvergence [private], sphGetFpovx
```

```
function [nNbTheta, err] = sphEstimateNbTheta(stParams, stOptions,maxAcc)
% Estimates nNbTheta needed for accurate calculations
Dependencies: slvForT
```

```

function stRtfunc = sphMakeGeometry(nNbTheta, a, c, theta)
% Evaluates the functions defining the geometry  $r(\theta)$  for spheroids
Dependencies: auxPrepareIntegrals

function stIncPar = vshMakeIncidentParameters(sIncType, nMax, thetap, phip, alphap)
% Create struct with parameters of the incident electric field

4. Functions used for post-processing

function stCrossSection = pstGetCrossSections(k1, stAbcdnm)
% Calculates cross sections from expansion coefficients

function stEsca = pstGetNearField(stRes, stRtfunc, stRprime, stPinmTaunm)
% Calculates scattered field from integral of surface fields
Dependencies: crossComp [private], dotComp [private], pstGetResStructOneLambda,
    pstGetTangentialFields [private], rvhGetThetasForAverage, sph2cart2 [private],
    sphMakeGeometry, vshEgenThetaAllPhi, vshEthetaForPhi, vshPinmTaunm

function stParams1 = pstGetParamsStructOneLambda(stParamsAll, lambda0)
% Extracts a single lambda from the result structure to calculate fields

function stRes1 = pstGetResStructOneLambda(stResAll, lambda0)
% Extracts a single lambda from the result structure to calculate fields

function M = pstGetThetaDepFieldIntensity(stEsurf, phi0, lambda0)
% Calculates surface field intensity  $M=|E|^2(\theta)$  for some phi
Dependencies: vshEthetaForPhi

function stRes = pstMakeStructForField(stAbcdnm, nNmax, lambda, epsilonIn, epsilonM,
    stIncPar, a, c)
% Creates the structure with necessary parameters to calculate surface fields
Dependencies: vshMakeIncidentParameters

function pstPlotAllSurfaceField(nNbPts, stResE, lambda0, showMesh)
% Makes a 3D plot of surface field intensity  $M=|E|^2(\theta, \phi)$ 
Dependencies: isOctave, pstGetResStructOneLambda, pstSurfaceField, sphMakeGeometry,
    vshEthetaForPhi, vshMakeIncidentParameters

function stSM = pstScatteringMatrixOA(CstTRa, lambda, Csca, nNbTheta)
% Calculates scattering matrix for random orientation

function stEsurf = pstSurfaceField(stRes, stRtfunc, stPinmTaunm)
% Calculates electric field on the surface
Dependencies: rvhGetThetasForAverage, sphMakeGeometry, vshEFaverages [private],
    vshEgenThetaAllPhi, vshPinmTaunm, vshSquareCEm [private]

function stCrossSection = rvhGetAverageCrossSections(k1, CstTRa)
% Calculate orientation-averaged cross sections from T-matrix

function [M, nvec] = rvhGetFullMatrix(stMa, sMatName)
% Returns full matrix from a struct stored in block-rvh form

```

```
function stRtfunc = rvhGetThetasForAverage(stRtfunc)
% Modifies geometry for postprocessing by extending theta range to [0;pi]

function stEforPhi = vshEthetaForPhi(stEsurf, phi0)
% Calculate E at a given phi for all theta from stEsurf struct
```

5. Low-level functions

```
function [x, w] = auxInitLegendreQuad(N, a, b)
% Calculates nodes and weights for Legendre Gaussian quadrature of order N

function stRtfunc = auxPrepareIntegrals(nNint, sInt)
% Calculates points and weights for integral quadrature
Dependencies: auxInitLegendreQuad

function [Fpovx, rbchi, rbpsi] = sphGetFpovx(nNmax, s, x)
% Calculate  $F^+/x$  (see Eq. 46 of JQSRT 2013)
Dependencies: sphGetFpRow, vshRBchi, vshRBpsi

function [S, lossPrecS] = sphGetFpRow(n, s, x)
% Calculates problematic Bessel products for one row
Dependencies: sphGetUforFp [private]

function [stXipsiAll, stPsipsiAll] = sphGetModifiedBesselProducts(nNmax, s, x, NB)
% Returns matrices of modified Bessel products
Dependencies: sphGetBesselProductsPrimes [private], sphGetXiPsi

function stBessel = sphGetXiPsi(nNmax, s, x, NB)
% Calculates modified Bessel function products for spheroids
Dependencies: sphGetFpovx, vshRBpsi

function stEAllPhi = vshEgenThetaAllPhi(lambda, epsilon, pnm, qnm, rt, theta, sBessel,
    stPinmTaunm)
% Calculates the field on a surface  $r(\theta)$  using series expansions
Dependencies: vshGetZnAll [private], vshPinmTaunm

function stIncEabnm = vshGetIncidentCoefficients(nMax, stIncPar)
% Calculates expansion coefficients of an incident plane wave
Dependencies: vshPinmTaunm

function stPinmTaunm = vshPinmTaunm(nMax, theta)
% Calculates angular functions  $\pi$  and  $\tau$  as defined in Mishchenko 2002

function chix = vshRBchi(n, x)
% Calculates the Riccati-Bessel function  $\chi_n(x) = x y_n(x)$ 

function psix = vshRBpsi(n, x)
% Calculates the Riccati-Bessel function  $\psi_n(x) = x j_n(x)$ 
```

6. Material definition functions

```
function epsAg = epsAg(lambda)
% Returns the wavelength-dependent relative dielectric function of silver (Ag)

function epsAu = epsAu(lambda)
% Returns the wavelength-dependent relative dielectric function of gold (Au)
```

```

function [epsilon] = epsSi(wavelength)
% Dielectric function of silicon in the UV-vis-nearIR region from tabulated
% values (D. E. Aspnes and A. A. Studna. Phys. Rev. B 27, 985–1009 (1983))

```

7. Misc. utility functions

```

function [T] = exportTmatrix( stT, format, out )
% Reshaping to long format and exporting T-matrix entries to a text file

```

```

function [ bIsOctave ] = isOctave()
% Test if we are running octave

```

```

function [] = storeGLquadrature()
% Calculates and stores points and weights for integral quadrature.
% This calculates Nt in steps of 5 from 50 to 505, then in steps of 100 from
% 600 to 2000, as well as 5 above each of those values (605, 705 etc).
Dependencies: updateGLquadrature

```

```

function quadTable = updateGLquadrature(Nt, keepOld)
% Calculates and stores points and weights for integral quadrature. This
% calculates for Nt not already stored in Utils/quadTable.mat, and returns
% the full structure of values. If the file doesn't exist, then it
% populates it with the values Nt. It also saves the values back into
% Utils/quadTable.mat.
Dependencies: auxInitLegendreQuad

```